



A Framework For Understanding Electronic Harm Reduction Solution

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Methods of intervention include or have included a range of forms

- Player messaging
- Player identification device
- Pre commitment system
- Pre commitment system
- Player tracking
- Player account information



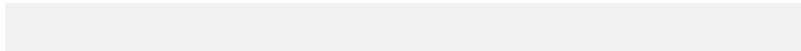
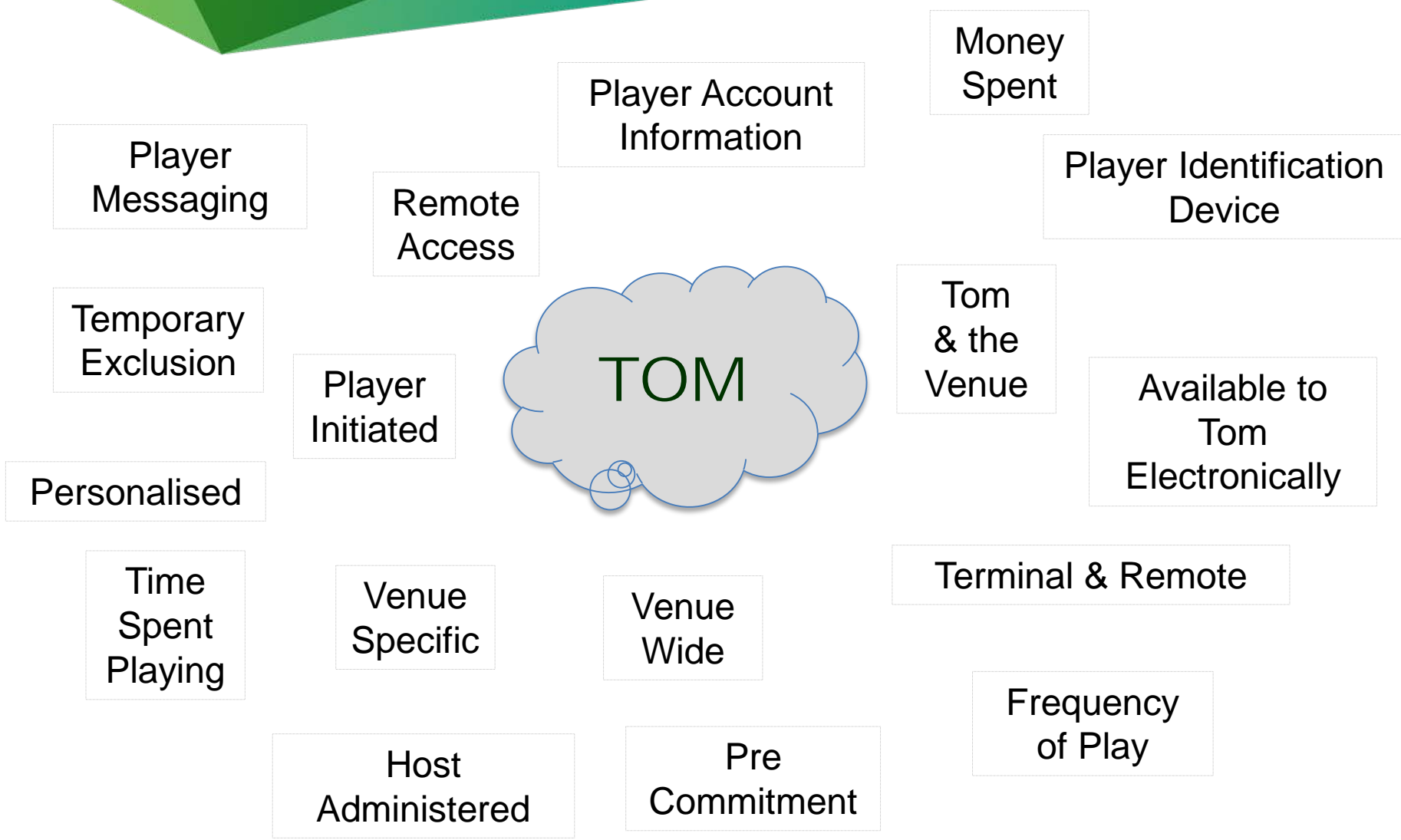
Features Are Elements In The Design And Function of Interventions

- Player initiated or system initiated
- Machine or group specific, venue specific or linked
- Pre harm or post harm
- Date access
- Who is the data accessible to
- Protected parties



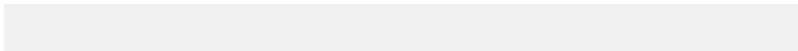
Features continued

- When is the data available
- Player specific or generic information
- Unique and personalised PID
- Non personalised PID
- Host administered or regulator administered
- Addresses time spent playing
- Addresses money spent playing





- **Frequency – Not more than twice per week**
- **Duration – Not more than two hours**
- **Monthly losses – not more than \$400**





Administered
by the
Regulator

Facial
Recognition
Software

Player Exclusion
System

Statewide

JOAN

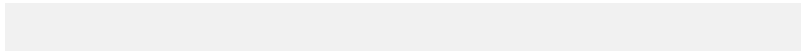
Player ID Card

Does Not Run A
Player Account

Biometrics

All
Venues

Not Collect
Player Data





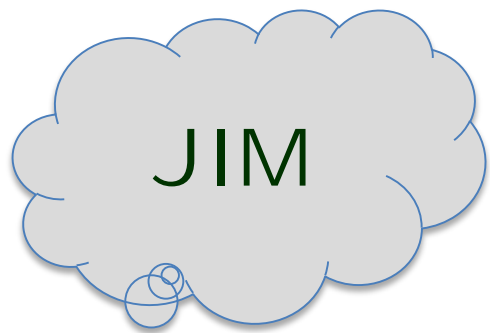
Pokies and Table Games

Real Time Data Collection and Analysis

Player Identification Device

Only Casino

State Designed and Mandated Player Tracking system



Ap on his phone

Play Duration

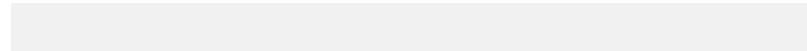
Spend

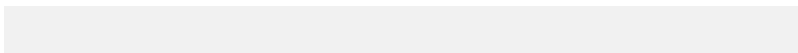
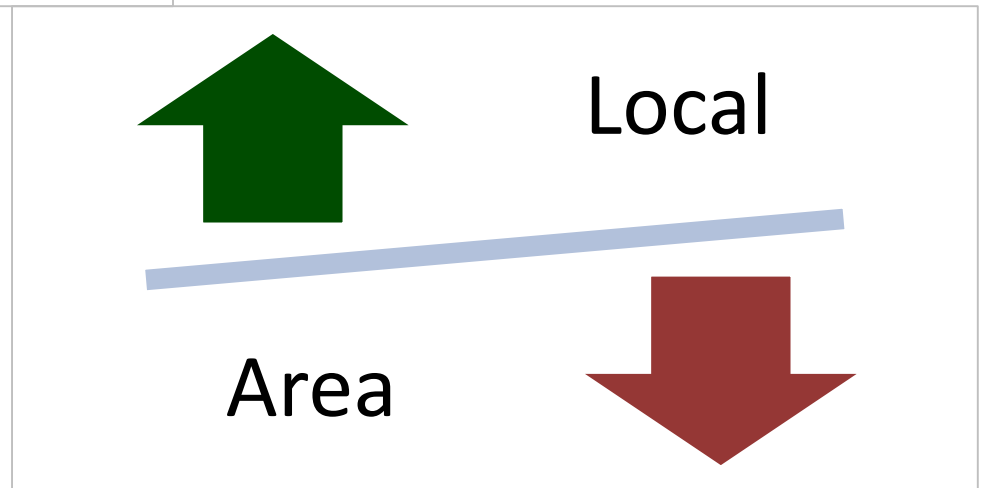
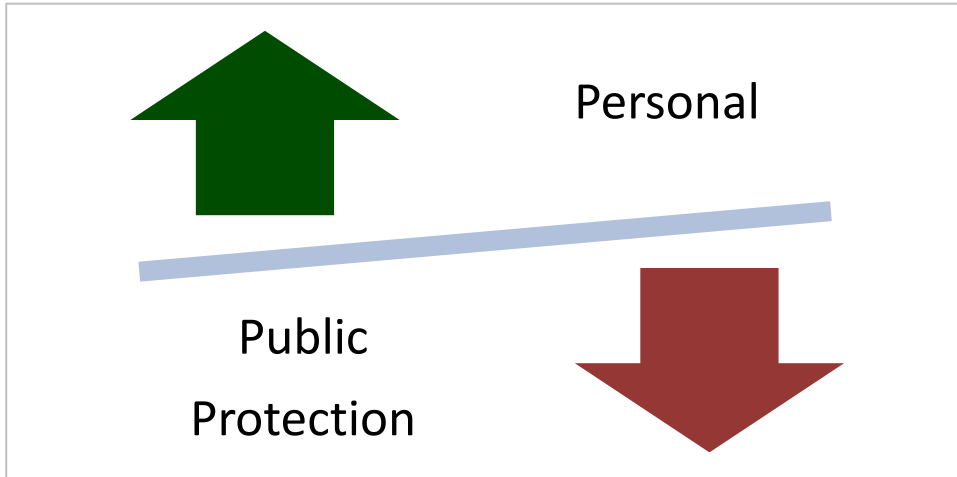
PIN

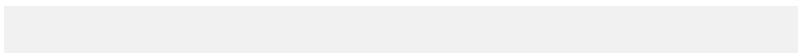
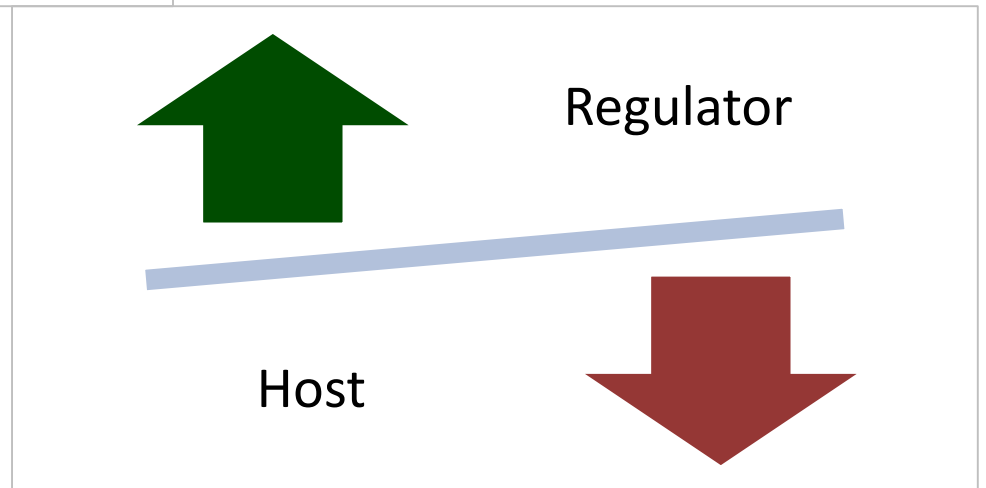
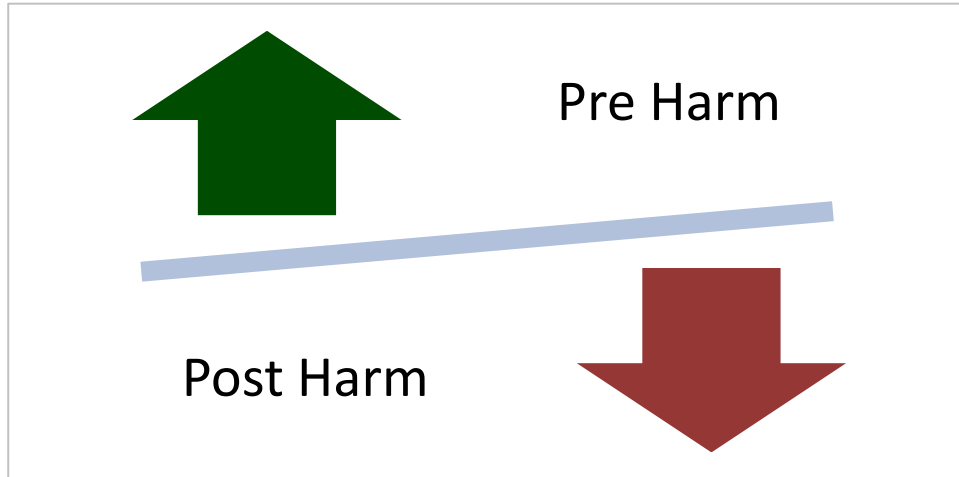
Regular and Random Messaging

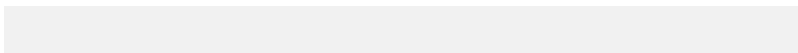
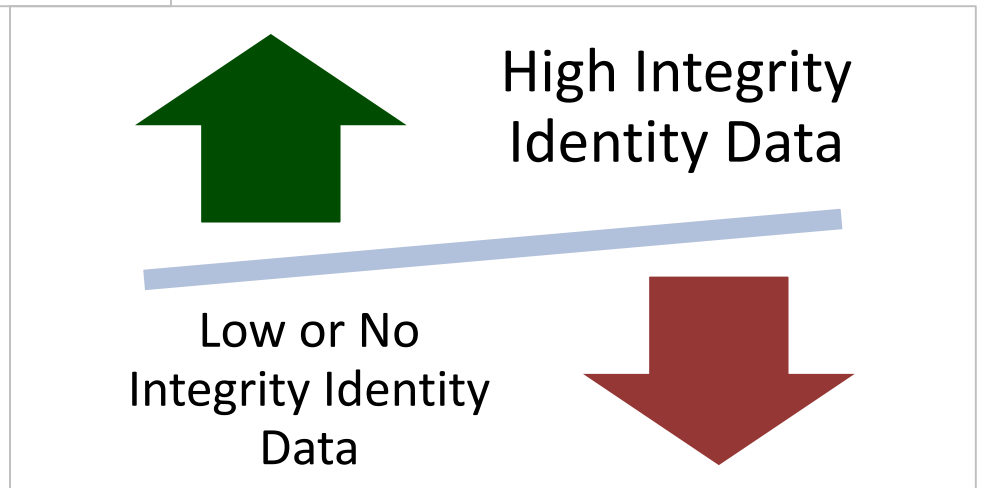
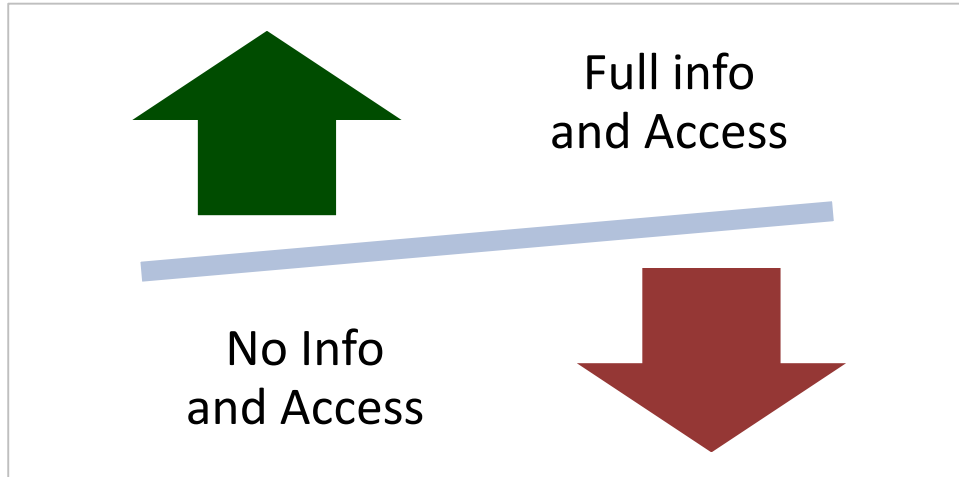
High Level of Identity Check

Venue Specific









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